

CREATIVITY: CONCEPT, FACTORS AND PROCESS -STRATEGIES FOR **FOSTERING CREATIVITY**

INTRODUCTION TO CREATIVITY



Creative Thinking:

- Generating new ideas
- Combining concepts in novel ways
- Finding unique solutions to problems

Creativity vs. Intelligence:

• Independent abilities Highly creative individuals often have high Iqs High IQ does not always indicate creativity

CONCEPT OF CREATIVITY



Meaning of Creativity

Ancient Greek Perspective:

- No specific word for "create"
- Used "poiein" (meaning "to make")
- Creativity seen as divine inspiration

Latin Influence:

- "Creatio" Latin word for "creating"
- Adopted during the rise of Christianity
- Creativity refers to a person's ability to think differently or novel, which means originality of ideas, usefulness of the ideas to the society and nation at large.

DEFINITIONS OF CREATIVITY



• Creativity is the ability to produce work that is both novel (original) and high in quality, effectiveness, or usefulness.

-(Henriksen & Mishra, 2015)

• Creativity is the process of using existing knowledge and personal insight to create something original and meaningful.

-(Henriksen & Mishra, 2015)

THE NATURE OF CREATIVE THINKING



Measuring Creativity:

- Various tests developed to assess creativity
- Guilford's Study (1967) introduced key concepts.

Two Types of Thinking:

1. Convergent Thinking

- Focuses on a specific end result
- Uses problem-solving rules to find the correct solution
- Often leads to solutions already discovered by others
- Not the primary mode of creative thinking

THE NATURE OF CREATIVE THINKING



2. Divergent Thinking:

- Involves generating multiple ideas
- Encourages varied and novel solutions
- Essential for creativity

Role of Other Thinking Styles:

- Autistic Thinking: Free association of ideas, leading to unexpected insights
- Convergent Thinking: Used as a foundation for gathering information

Creative Thinking Process:

- Combines elements of divergent, autistic, and convergent thinking
- Helps generate unique and innovative solutions

FACTORS INFLUENCING CREATIVITY

According to **Amabile & Pillemer**, Creativity arises from the interaction between personal attributes and the surrounding environment.

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FACTORS INFLUENCING CREATIVITY



Individual Factors Influencing Creativity

Key Individual Factors:

- 1.

 Intelligence Necessary but not sufficient for creativity
- 2. **▼ Thinking Skills** Both divergent (generating ideas) and convergent (evaluating ideas) thinking are essential
- 3. **Knowledge & Expertise** A deep understanding of a subject enhances creativity
- 4. **Personality Traits** Willingness to take risks, perseverance, and self-efficacy foster creativity
- 5. Intrinsic & Task-Focused Motivation Drives creativity, though extrinsic motivation can sometimes help with persistence
- 6. Self-Efficacy / Self-Belief Confidence in one's creative ability encourages innovation
- 7. Creativity thrives when individuals combine intelligence, skills, motivation, and confidence in their abilities.

FACTORS INFLUENCING CREATIVITY



Social-Environmental Factors Influencing Creativity

Key Social-Environmental Factors:

- 1. Stimulation from People & Materials Exposure to diverse ideas, experiences, and resources enhances creativity
- 2. Support from Adults, Peers & Culture Encouragement from mentors, friends, and society fosters creative expression
- 3. **Enfluence of Significant Others** Actions of teachers, parents, and leaders shape intrinsic vs. extrinsic motivation



Graham Wallas' Model of the Creative Process

- 1. In The Art of Thought (1926), English social psychologist Graham Wallas described a five-stage model of creativity.
- 2. Solution Co-founder of the London School of Economics, Wallas developed his model through interviews and studies of outstanding creative thinkers.
- 1. Preparation
- 2. Incubation
- 3. Illumination
- 4. Evaluation
- 5. Implementation



Graham Wallas' Model of the Creative Process

Stage 1 - Preparation (Creative Process)

Key Elements of the Preparation Stage:

- **Defining the Problem:**
- Initial analysis and understanding of the problem
- * Set the foundation for solution
- **State 1 Gathering & Analyzing Information:**
- 1. Collecting relevant facts and materials
- 2. Formulating a plan of action
- **Working & Modifying the Plan:**
- 1. Continuous effort toward solving the problem
- 2. Adjusting strategies if initial methods or data don't work



Stage 2 - Incubation (Creative Process)

Key Elements of the Incubation Stage:

- **P** Fading of Interfering Ideas:
- Distractions and irrelevant thoughts begin to fade away
- **7** Unconscious Thought Processes:
- * The mind works subconsciously, processing ideas and clues
- **Q** Experiences as Clues:
- * The thinker may have encounters that unknowingly provide hints for solving the problem
- **Tath to Inspiration/Illumination:**
- * If the thinker is fortunate, this leads to a breakthrough idea or realization
- ★ Incubation allows unconscious processes to work, often leading to unexpected insights.



Stage 3 - Inspiration or Illumination (Creative Process)

Key Elements of the Incubation Stage:

- **?** The "Aha!" Moment:
- * Sudden insight or breakthrough realization
- ***** Idea Emerges:
- * The solution idea spontaneously rises to consciousness
- ★ Inspiration strikes unexpectedly, leading to the clarity needed to move forward.



Stage 4 - Evaluation (Creative Process)

Key Elements of the Incubation Stage:

Q Testing the Solution:

* The apparent solution is tested to see if it satisfactorily resolves the problem

X Initial Disappointment:

* Often, the insight turns out to be unsatisfactory, and the thinker returns to earlier stages

Refinement:

- * Sometimes, the solution works but needs modification or resolution of minor issues to become a "good" idea
- ★ Evaluation involves critical testing and refinement to transform insights into practical solutions.



Stage 5 - Revision (Creative Process)

Key Elements of the Incubation Stage:

- **Q** Testing the Solution:
- **Ongoing Modification:**
- * Creative solutions are not always perfect at firstThe process is open for essential modifications and revisions

© Continuous Refinement:

- * Even after the solution is found, revisions may be necessary to perfect the idea
- ★ Creativity is a fluid process that allows for adjustments at any stage to improve the final outcome.



Promoting Creativity in Education

- * The Importance of Creativity:
- **%** Creativity in the Arts & Beyond:
- Creativity is not limited to the arts; it is essential in all subjects
- ☐ Triarchic Theory of Intelligence:
- * Teaching should promote creative thinking to support successful intelligence
- * Creative thinking forms the foundation for achievement in school and life

Educational Experts Agree:

* Teachers should prioritize fostering student creativity as a core instructional goal



Strategy 1 - Create a Sense of Mastery in the Domain

* Key Insight from Csikszentmihalyi (1996):

Y Mastery of a Domain:

* Creative individuals first achieve mastery in a specific area of knowledge or skill

¶ Importance of Mastery:

- * Without mastery, divergent thinking is less likely to result in creative outcomes
- * Mastery provides the foundation for creativity to flourish in any domain.



Strategy 2 - Create a Safe Learning Environment

Key Points for Fostering Creativity:

- ☐ Safety for Nonstandard Ideas:
- * Students must feel safe to share their divergent thoughts and take risks
- **☐** Respect for All Perspectives:
- ❖ Foster an environment that values and respects all ideas and viewpoints
- **Minimize Evaluation:**
- * Provide activities where students are not judged or evaluated on their creativity
- Time Inclusive & Multicultural Approach:
- Particularly important in diverse classrooms to encourage every student's voice

Strategy 3 - Create an Autonomy-Supporting Learning Environment

Key Elements of an Autonomy-Supporting Classroom:

T Encourage Student Choice:

Students are more motivated when given choices and input in their learning

Value Student Opinions:

❖ Teachers should solicit students' perspectives to make them feel valued

X Avoid Controlling Environments:

- Controlling classrooms undermine creativity by sending the message that student opinions don't matter
- A safe and respectful environment encourages creative thinking and risk-taking.



Strategy 4 - Encourage Brainstorming

Key Elements of Brainstorming:

- **•** Group Brainstorming:
- Students share any ideas that come to mind to solve a problem
- Benefit of Group Interaction:
- * Exposure to diverse perspectives can enhance creativity
- ☐ Solitary vs. Group Brainstorming:
- * While individual brainstorming may generate more ideas, group brainstorming fosters idea exchange and collaboration



Strategy 5 - Model Creativity

Key Elements of Modeling Creativity:

66 Learning by Observation:

- * Students learn through o
- * bserving others' creative behaviors (Bandura, 1986)

% Teachers as Role Models:

* Teachers can demonstrate their own creative skills to inspire students

****** Sharing Creative Examples:

* Highlight creative behaviors from others in the classroom to reinforce the value of creativity



Strategy 6 - Demonstrate the Value of Creativity

Key Elements of Demonstrating Creativity's Value:

- **Model Enthusiasm for Creativity:**
- * Teachers should show excitement and appreciation for creative work

Y Recognize Creative Thinking:

- Design classroom activities where students are credited for their creative ideas
- ★ When teachers demonstrate the value of creativity, it encourages students to value and develop their own creative abilities.



Strategy 7 - Allow Time for Creativity

Key Elements of Demonstrating Creativity's Value:

- **Model Enthusiasm for Creativity:**
- ☐ Avoid Rushing Creative Processes:
- Creativity requires time and should not be rushed
- ☐ Give Students Time to Reflect:
- * Allow time for students to relax, explore their thoughts, and engage with others' ideas